Qualification Pack Name: Animator
QP code: MES/Q0701

Q 1. The director asks you to make cartoons more realistic and enjoyable. He asks you to use a piece of equipment that uses stacked panes of glass each with different elements of the animation. Which piece of equipment is he referring to?
A. Multiplane camera  B. VR  
C. Thaumatrope  D. Phenakistoscope

Q 2. Which one of the following is a specially of cute character?
A. A high forehead  B. Long left  
C. Titled head  D. Small eyes

Q 3. ______ should serve as a blue print for any film project and as the first visual impression of the film
A. script  B. Story board  
C. Story  D. Dialogue

Q 4. Script demands you to animate things that are smaller than life size. What type of animation will be used?
A. Immersive  B. Claymotion  
C. Stop motion  D. Augmented

Q 5. Which is the best field to use if you want to simulate the wake of moving objects?
A. Turbulence field  B. Gravity field  
C. Air field  D. Radial field

Q 6. Texture artists cannot avoid seams 100%, so what is the best tactic to use?
A. To put the seams in places that are less visible  
B. To add more colors and raise the value of the bump  
C. To offset the UV map one unit to the left or the right direction  
D. To add more colors and raise the value of the bump

Q 7. A difference between a run cycle and a walk cycle is....................
A. Situation of the hands in run cycle are more bending  
B. Feet in Run cycle might lose the contact to the ground  
C. Run cycle has more dynamic poses  
D. All of these

Q 8. State whether true or false: You can only create stop motion animation with a video camera.
A. TRUE  B. FALSE
Q 9. For an average stop motion sequence you would expect to use .......
A. 60 frames per sec  B. 100 frames per sec
C. 12 frames per sec  D. 25 frames per sec

Q 10. An animated cartoon character is based on the ______Form
A. Square  B. Blocks
C. Circular Round  D. Cube

Q 11. State whether True or False. -------- Stop animation (stop motion) is a very modern form of animation
A. TRUE  B. FALSE

Q 12. What do we call the paintings (mostly digital, and placed on a dome in a 3D application, or using a postproduction package) that are used in the backgrounds to visually enrich the scene?
A. B. Matte Paintings
C. D.

Q 13. If the character goes into a more violent action, such as starting to walk, then the movement should be ______
A. Hold  B. Action
C. Dialogue  D. Anticipation

Q 14. You want to create the illusion of movement. Which mechanical toy would you use?
A. Binocular  B. Zoetrope
C. Thaumatrope  D. BOOM

Q 15. Which one of the following Softwares is of a great help when we need to create and adjust colours for our textures?
A. Adobe Photoshop  B. Real Flow
C. Texturizer  D. CG textures

Q 16. How can we animate the paint effect brushes?
A. They must be animated by hand
B. Using the built in turbulence, or using springs
C. Paint effects can NOT be animated from the first place
D. Paint effects must be converted to polygons to be animated

Q 17. In Maya, the process of creating a sequence of images that will be used to create the final movie file is called .................
A. Animating  B. Rendering
C. Compositing  D. Sequencing

Q 18. Who controls how much or how little time is spent on the animation?
A. Script writer  B. Animator
C. Assistant Animator  D. Director

Q 19. Who is responsible for decisions regarding the overall pacing and planning of the whole story?
A. Story board artist  
B. layout artist  
C. Animator  
D. Director  

Q. 20. In animation the director should be able to view ______ of the film as it progress and so have a chance to make adjustment  
A. Story board  
B. Line Test  
C. Editing  
D. None of these  

Q. 21. Which among the following is a potential hazard?  
A. Entangled wires  
B. Nails coming out of furniture  
C. Improper electrical wiring  
D. All of these  

Q. 22. Which among the following should not be used in case of a fire?  
A. Fire Extinguisher  
B. Fire Alarms  
C. Sand buckets  
D. Elevators  

Q. 23. You should call for an ambulance in which among the following events at your workplace?  
A. A colleague fainting and not regaining consciousness  
B. An injury resulting in heavy bleeding  
C. A colleague complaining of chest pain  
D. All of these  

Q. 24. Identify the correct working posture  

A.  
B.  
C.  
D.  

Q. 25. Identify the following sign:  
A. Do not touch  
B. No smoking  
C. Do not enter  
D. No food allowed