

Name of the Job Role: Set Plasterer

QP Code and NSQF Level:

S.No.	Orientation Component/Activity	Topic	Sub-Topics	Topic Duration (in hours)	Learning Outcomes
1	Domain Training	Prepare surface for painting	1.Understanding the production brief 2. Estimating materials and tools needed 3. Treating surfaces	2 Hr.	PC1. understand the production's desired finishes/ effects from the brief provided by the Production Designer/ Art Designer, which may include: simple painting, complex painting effects, specialized finishes such as wood or stone finishes, stenciling/ drawing effects PC2. correctly estimate the material/ tool requirements and minimize wastage, which may include paint, solvents and other materials, hand and machine tools, access and working platforms (e.g. ladders, stools, custom-built working platforms etc.) PC3. treat surfaces and prepare them for painting as per the required timeframe and plans PC4. complete the task within the required timeframe and minimize wastage of materials

	Domain Training	Apply paint using brush, roller or spray	1. Understanding the production brief 2. Applying paint through different techniques	2 Hr.	PC1. understand the production's desired finishes/ effects from the brief provided by the Production Designer/ Art Designer PC2. identify the appropriate type of paint, which may include water-based paints, oil-based paints etc. PC3. identify the appropriate painting technique, which may include brush painting, rollers, spray-based painting etc PC4. apply the paint using the identified application technique PC5. complete the task within the required timeframe and minimize wastage of materials
	Domain Training	Produce finishes and effects	1. Understanding the production brief 2. Achieving paint finishes	2 Hr.	PC1. understand the production's desired paint finishes/ effects from the brief provided by the Production Designer/ Art Designer PC2. identify the appropriate techniques and materials to achieve the following types of finishes/effects on painted surfaces: <ul style="list-style-type: none"> · basic brush graining (for wood) and marbling (for stone) effects · replica wood or stone finishes · broken color effects (e.g. bagging, clouding, color wash, dragging, frottage, mottling, rag-rolling, sponging and stippling) · color blend and multi-color effects · drywall textures (e.g. sand, peel, swirls, slap brush, comb finishes) PC3. apply the paint using the identified application technique and materials PC4. complete the task within the required timeframe

					and minimize wastage of Materials
2	Soft Skills and Entrepreneurship Tips specific to the Job Role	Communication & team work		2 Hr.	Communicate what one intends to, to other team mates
		E wallet & digital literacy/e-commerce		2 Hr.	Online transaction system using smart phones/ computer Awareness about faradism
3	Familiarization to Assessment Process and Terms Duration: 2 hours	Need and importance of Assessment		1 Hr.	Should be able to understand importance of assessment
		Process and modes of assessments		1 Hr.	Should become familiar with the process of assessment